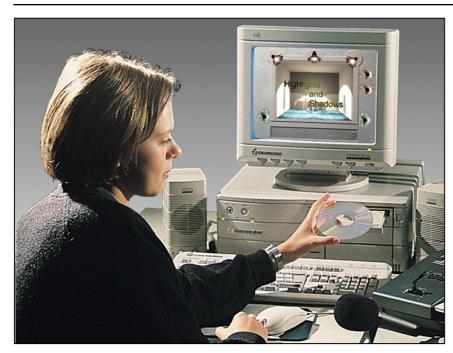
Multimedia Production (40-assignment)



This is an integrated instructional module designed specifically to operate within a Modular Program environment. It is ideal for use with our Scantek Technology or IT2020 Information Technology programs. It includes a 10-assignment exploratory curriculum and a further 30-assignment in-depth curriculum. The exploratory curriculum and the in-depth curriculum are each split into two parts. Each part includes a pre-test and post test. Where appropriate, the module includes software and curriculum materials sufficient to provide a complete learning experience.

The curriculum incorporates continuous assessment through questions. When used in conjunction with a ClassAct networked management system, this provides instant feedback of student performance. The assessments begin with a comprehensive pre-test. This quiz includes questions for each subsequent assignment, together with questions that will specifically test math and reading ability.

Every assignment starts with a series of questions that are designed to track inventory. These ensure that any missing items are located before they are needed.

Each assignment is divided into a series of tasks. Hands-on tasks form the core of the student work. Where appropriate, these are accompanied by research tasks based upon illustrated textbooks and onscreen applications. Assessment questions are incorporated into each task.

Typical 10-assignment topic areas include:

- Introduction to Multimedia Presentations
- Introduction to PowerPoint
- Storyboards
- Entering text
- Inserting graphic, sound and video media objects
- Linking frames
- Interactive buttons
- Assembling a presentation

Typical 10-assignment activities include:

- Explore multimedia presentations.
- Investigate the tools available in the multimedia presentation editor.
- Start to use different media in the multimedia presentation.
- Use a storyboard to plan an original presentation.
- Use different media in the multimedia presentation.
- Use basic editing techniques common in multimedia presentation production.
- Create a link that allows any user of the multimedia presentation to go backwards.
- Use a different type of media in the form of an animation (movie).
- Complete a multimedia presentation consisting of four screens linked together that includes graphics, text, sound and animation.
- Add interactive graphics.
- Review audio tracks and add some to the presentation.
- Use a font editor to select different colors and styles for the text to make the presentation clearer and more visually appealing.
- Create a link for the poster screen.
- Add different transitional effects to the presentation.

Typical 10-assignment activities include (continued):

- Use interactivity to create the effect of opening a diary from a bookshelf in the virtual room.
- Create a ghost writer effect using custom animation.

Typical 30-assignment topic areas include:

- Use of multimedia presentations
- Elements of presentation design
- Scanning images
- Editing in PowerPoint
- Storyboards
- Frame layout
- Entering text
- Inserting graphic, sound and video media objects
- Linking frames
- Animation techniques
- Looping techniques
- Action buttons
- Hotspots
- Slide transitions
- Indexing
- Charts
- Setting for web compatibility
- Hobby presentation design
- Class year book presentation design
- Multimedia calendar design
- Product promotion presentation design
- Multimedia résumé design

Typical 30-assignment activities include:

- Identify the use of multimedia presentations.
- Experience a multimedia presentation.
- Identify the elements of design.
- Identify the principles of design.
- Recognize uses of multimedia presentations.
- Evaluate how the content of a presentation affects its usability.
- Start a multimedia presentation on a chosen hobby.
- Identify the need for, and construct a storyboard for a multimedia presentation.
- Identify navigation in multimedia production.
- Identify the design process with regard to text, graphics, audio and video.
- Identify how a scanner works.
- Use a scanner to scan images.
- Use a scanner to create individual scanned images.
- Insert graphics to a multimedia presentation.
- Use the tools included in the multimedia presentation editor to manipulate graphics in the creation of a multimedia presentation.
- Implement the use of animation in the form of transition effects in multimedia production.
- Explore the use of custom animation in a multimedia presentation.

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Typical 30-assignment activities include (continued):

- Use the tools included in the multimedia presentation editor to apply custom animation to a multimedia presentation.
- Use the tools included in the multimedia presentation editor to set up the timing for a self-running, looping multimedia presentation.
- Identify the different uses of audio in multimedia production.
- Use the multimedia presentation editor tools to record an original narrative for the presentation.
- Plan and create a presentation of a class year book.
- Explore the use of shapes created by a drawing tool in the multimedia presentation editor.
- Insert and use action buttons in the class year book.
- Generate more slides for the class year book.
- Check and test the presentation.
- Insert and edit text in the class year
- Insert and manipulate pictures in the class year book.
- Apply transitional effects to the presentation.
- Add an exit screen to the presentation.
- Apply custom animations to the presentation.
- Apply special effects to text using a text editor available in the multimedia presentation editor.
- Explore the Help facility to find out about ways to enhance graphics.
- Check and test the presentation.
- Create additional slides for the multimedia calendar presentation.
- Browse movie files using a movie player program.
- Explore the use of movies in a multimedia presentation.
- Insert a chosen movie and add action settings to a presentation.
- Apply transition effects to the screens of a multimedia calendar presentation.
- Create an exit slide. Add text to the slide.
- Insert action buttons and set up the links.
- Check and test the transition settings for the presentation.
- Test the presentation prior to assessment.
- Make a sales presentation.
- Import text from a different file format into a multimedia presentation.
- Explore using the spell-checking tool in the multimedia presentation editor.
- Use the tools provided in the multimedia presentation editor to select a chart style and type.
- Explore the use of datasheets to display chart data in a multimedia presentation.
- Translate prepared content into multimedia format using text tools.

Typical 30-assignment activities include (continued):

- Consider suitable images to be included in a personal résumé or CV.
- Use a scanner to scan chosen image(s).
- Edit the scanned image using software tools.
- Consider principles of good design to edit a multimedia résumé or CV.
- Assess the navigation in the presentation and select transition effect settings.
- Check and test the presentation ready for it to be assessed.

Each assignment is designed around a list of performance objectives. These lists include academic, technical and occupational objectives. The assignments are written in such a way as to enable a student to attain the performance objectives, with the assessment questions linked to these in order to provide a measure of true competency.

The performance objectives are used by the ClassAct management system to generate a comprehensive portfolio of student competency reports. Default reports supplied with this module include:

- Entry report
- Technical/Occupational Exit report
- Basic Skills report based upon the federal SCAN's report.

The items supplied with this instructional module include:

- 10-assignment On-Screen Student Assignment Guide CD
- 10-assignment Student Assignment Guide
- 10-assignment Student Workbook
- 10-assignment Instructor's Guide
- 30-assignment Student Assignment Guide
- 30-assignment Student Workbook
- 30-assignment Instructor's Guide
- Computer Aided Instruction Software
- Microsoft PowerPoint Software
- Clip Art CD-ROM
- Clip Art Reference Sheet
- Scanne
- Scan Image Sheet
- Scanner Equipment Reference Sheet
- Microphone

Additional items required:

Computer

Module Facts

For Technology Program, order as: ST320/40 Multimedia Production

For IT Program, order as: IM3C Multimedia Production

	No.	Average time
Assignments	40	45 minutes
Extension Activities	4	45 minutes
	Total	33 hours



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